Amendments To The Claims

This listing of claims replaces all prior versions and listings of claims in the application:

(Currently Amended) An <u>automated</u> voice generator for generating <u>a voice output in the pronunciation of a second language</u> corresponding to a text item <u>in a</u> different first language, comprising:

means for translating an original text item in the first language to be converted into voice into a new text item by replacing a first-language character or string included in the original text item and not included in a-the second language with a second-language character or string in the second language having a pronunciation equivalent or similar to the pronunciation of the first-language character or string in the first language; and

means for generating voice by pronouncing the new text Item according to the pronunciation of the second language.

- (Original) The voice generator according to claim 1, wherein the original text item comprises place name text items assigned to respective places.
- (Original) The voice generator according to claim 1, wherein the first language character or string and the second language character or string are included in a place name text item representing a place name.
- (Original) The voice generator according to claim 1, wherein the first language character or string is in French and the second language character or string is in English.
- (Original) The voice generator according to claim 1, wherein the first language character or string is in Spanish and the second language character or string is in English.
- (Original) The voice generator according to claim 1, wherein the first language character or string is in German and the second language character or string is in English.

(Currently Amended) An <u>automated</u> voice generator for generating <u>a</u>
voice <u>output in the pronunciation of a second language</u> corresponding to a text item <u>in a</u>
different first language, comprising:

means for translating an abbreviated original text item in the first language to be converted into voice into a new text item by replacing a first-language character or string included in a full original text item and not included in a-the second language with a second-language character or string in the second language having a pronunciation equivalent or similar to the pronunciation of the first-language character or string in the first language; and

means for generating voice by pronouncing the new text item according to the pronunciation of the second language.

- (Original) The voice generator according to claim 7, wherein the first language character or string is in French and the second language character or string is in English.
- (Original) The voice generator according to claim 7, wherein the first language character or string is in Spanish and the second language character or string is in English.
- (Original) The voice generator according to claim 7, wherein the first language character or string is in German and the second language character or string is in English.
- 11. (Currently Amended) An <u>automated</u> method for generating <u>a</u> voice <u>output</u> in the <u>pronunciation of a second language</u> corresponding to a text item <u>in a different first language</u>, comprising:

translating an original text item in the first language to be converted into voice into a new text item by replacing a first-language character or string included in the original text item and not included in a-the second language with a second-language character or string in the second language having a pronunciation equivalent or similar to the pronunciation of the first-language character or string in the first language; and

generating voice by pronouncing the new text item according to the pronunciation of the second language.

- 12. (Original) The method for generating voice according to claim 11, wherein the first language character or string and the second language character or string are included in a place name text item representing a place name.
- (Original) The method for generating voice according to claim 12, wherein the first language character or string is in French and the second language character or string is in English.
- 14. (Original) The method for generating voice according to claim 12, wherein the first language character or string is in Spanish and the second language character or string is in English.
- 15. (Original) The method for generating voice according to claim 12, wherein the first language character or string is in German and the second language character or string is in English.
- (Currently Amended) A navigation apparatus for guiding users, comprising:

a map database for storing geographic information containing a place name text item representing each place name;

means for reading out the place name text item from the map database; means for translating the place name text item in a first language into a new text item by replacing a first language character or string included in the place name text item and not included in a second language with a second language character or string in the second language having a pronunciation equivalent or similar to the pronunciation of the first language; and

means for generating voice by pronouncing the new text item according to the pronunciation of the second language.